

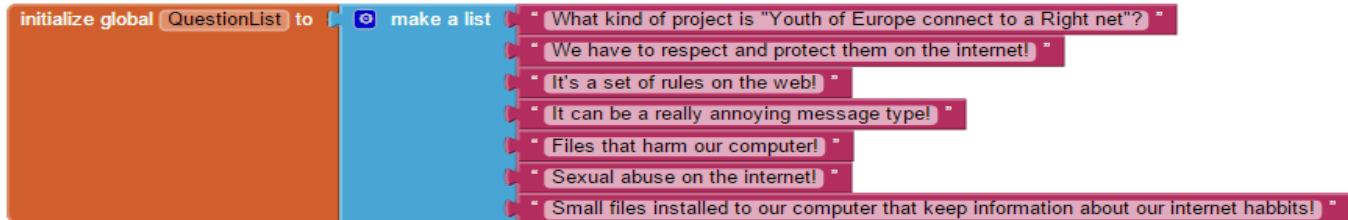
Worksheet 2: Making a quiz

- Select projects/Import project from my computer and open the file **rightnet_quiz**

We have already prepared a quiz with 7 questions and answers. On the app inventor language this is translated as two lists, one with the questions and one with the answers:

Blocks editor environment:

1st list(questions):

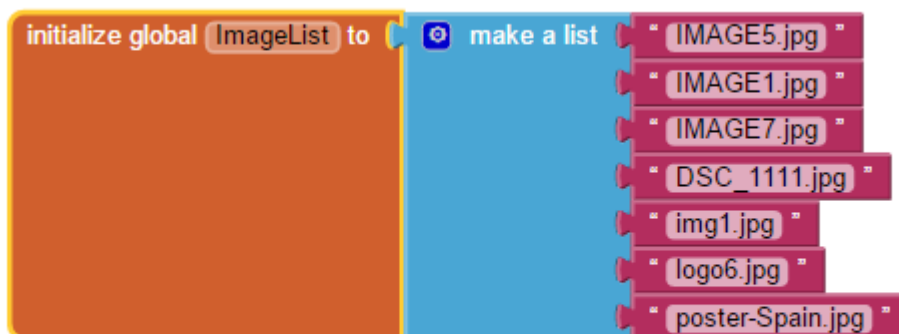


2nd list(answers):



Note: You must follow a sequence on placing the questions and answers. Each question on the 1st list must refer to its answer on the same place of the 2nd list.

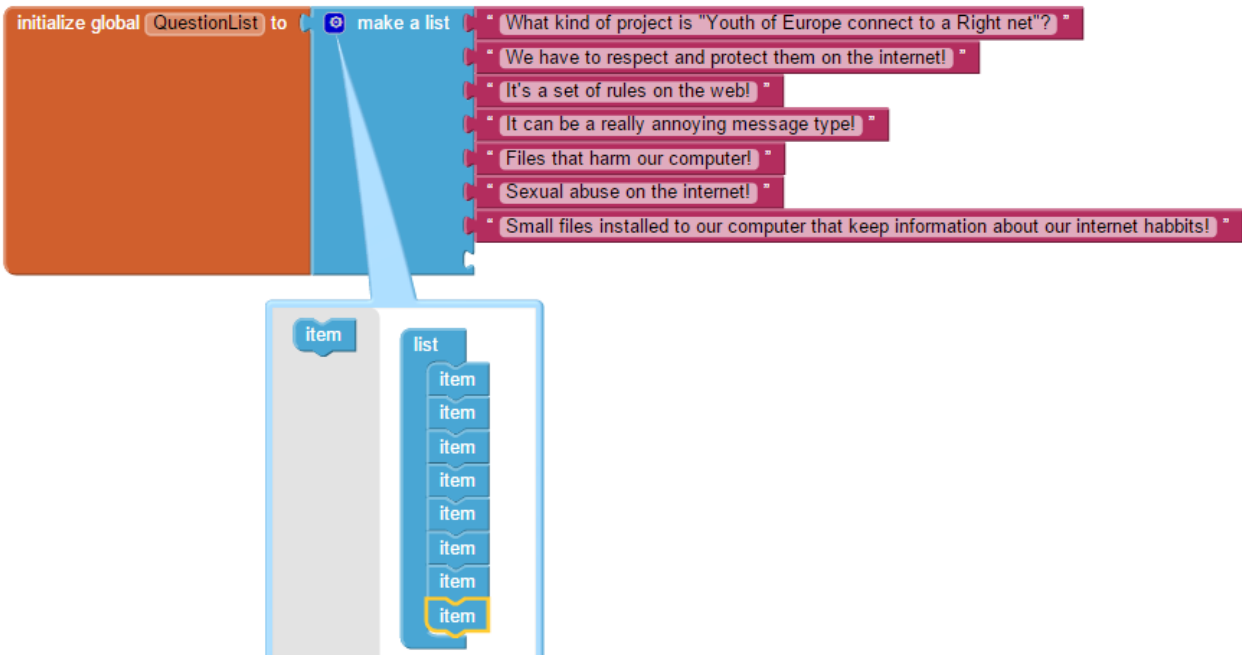
On the top of those lists we also add a 3rd list with the images:



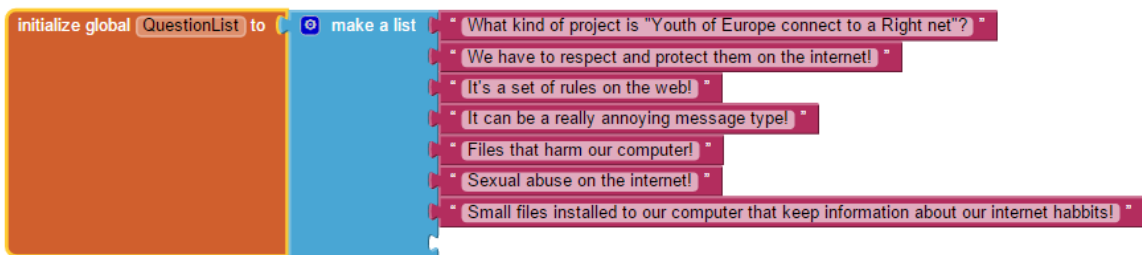
How to add a question

Enter the blocks editor:

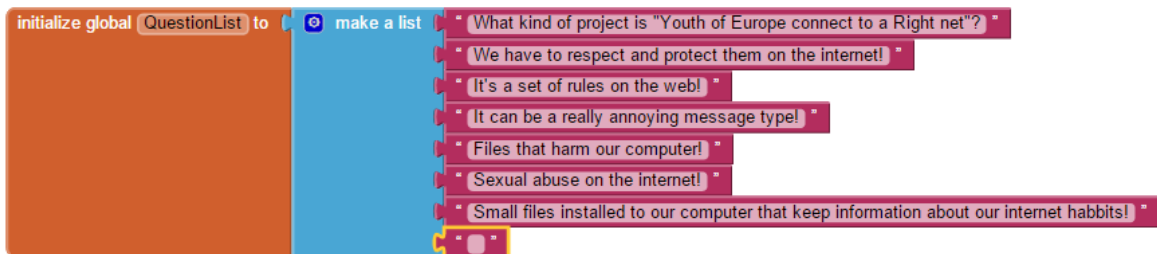
Search for the 1st list. On the blue column you will notice a button that look like the settings button. Click the button, drag an item and drop it on the bottom of the list.



After that you will see a piece of the puzzle missing:



From the blocks click text and drag the first object so to connect it to the puzzle missing:



Then click on the object you recently dropped and write your question. With the same way you can add an answer. This time although you will look for the answer list.